



IT21116-L

Dynamo for Revit – Exploring the Data Between the Links

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Learning Objectives

- Learn how to identify practical uses for Revit and Dynamo in the manipulation of project data.
- Learn how to diagram a basic workflow for gathering data from linked model files.
- Learn how to develop a small script for copying information between architectural rooms and MEP spaces.
- Learn how to develop a small script for performing information updates on a collection of elements.

Description

We've all heard a lot lately about the Dynamo extension and Revit software. We can't read a blog or go to a conference without someone mentioning this new and exciting tool. We've been told it can help us with geometry. We've been told it can speed up repetitive tasks. Come see some practical uses of the Dynamo extension and how it can expand the data in your model. Take a look at how we can use it to pass information between linked files, talk to Microsoft Excel, and finally automate those day-to-day tasks.

Your AU Expert(s)

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Introduction

What is Dynamo

Dynamo has been defined as multiple things over the past few years since it appeared. My base definition is that it is a graphical programming language that has the ability to create geometry and manipulate data through the use of the Revit API. Dynamo has the unique ability to stand on its own but also to be leveraged as an add-in to Revit for the masses. You no longer have to be a C# .NET programmer to leverage the Revit API to perform tasks.

Dynamo at its core allows the user to drop graphical “code blocks” and connect them with “wires” in order to provide a logical path of operations. These “code blocks” are Revit API instructions that are easy to understand and provide a quick easy way to access the Revit database.

Dynamo is also free and can be downloaded and learned by Revit users.

What Dynamo is not

Dynamo is not managed code. Users are required to open up the DYN file inside of the editor to run the program. Programmers have no way at this time to securely compile the code or add individual “programs” to the ribbon as icons. Large companies who have workflows in place to create and manage add-ins or scripts that are used in their environment have to use nonstandard conventions in order to control the code.

What makes it great

Did I mention Dynamo is FREE? That is only one thing that makes it great. Dynamo is also “open sourced”. There is an entire community that has sprung up around Dynamo. They provide the core of the development and features that have been added to the product. They also provide packages of code nodes that be downloaded and utilized. The Dynamo forum is open to everyone for the sharing of ideas and information.

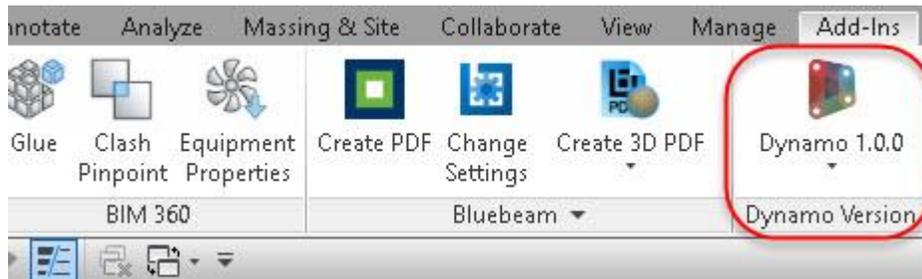
Dynamo Basics

How to get Dynamo

The Dynamo interface for Revit 2017 is no longer added separately by the user. Autodesk has built in the Dynamo add-in and it can be accessed from the Manage ribbon just like the Macro editor environment.



For those users wanting to gain access to Dynamo on previous version the add-in can be downloaded from <http://dynamobim.org/download/>. Once downloaded and installed Dynamo can be accessed from the Add-in ribbon in Revit 2015 and Revit 2016.

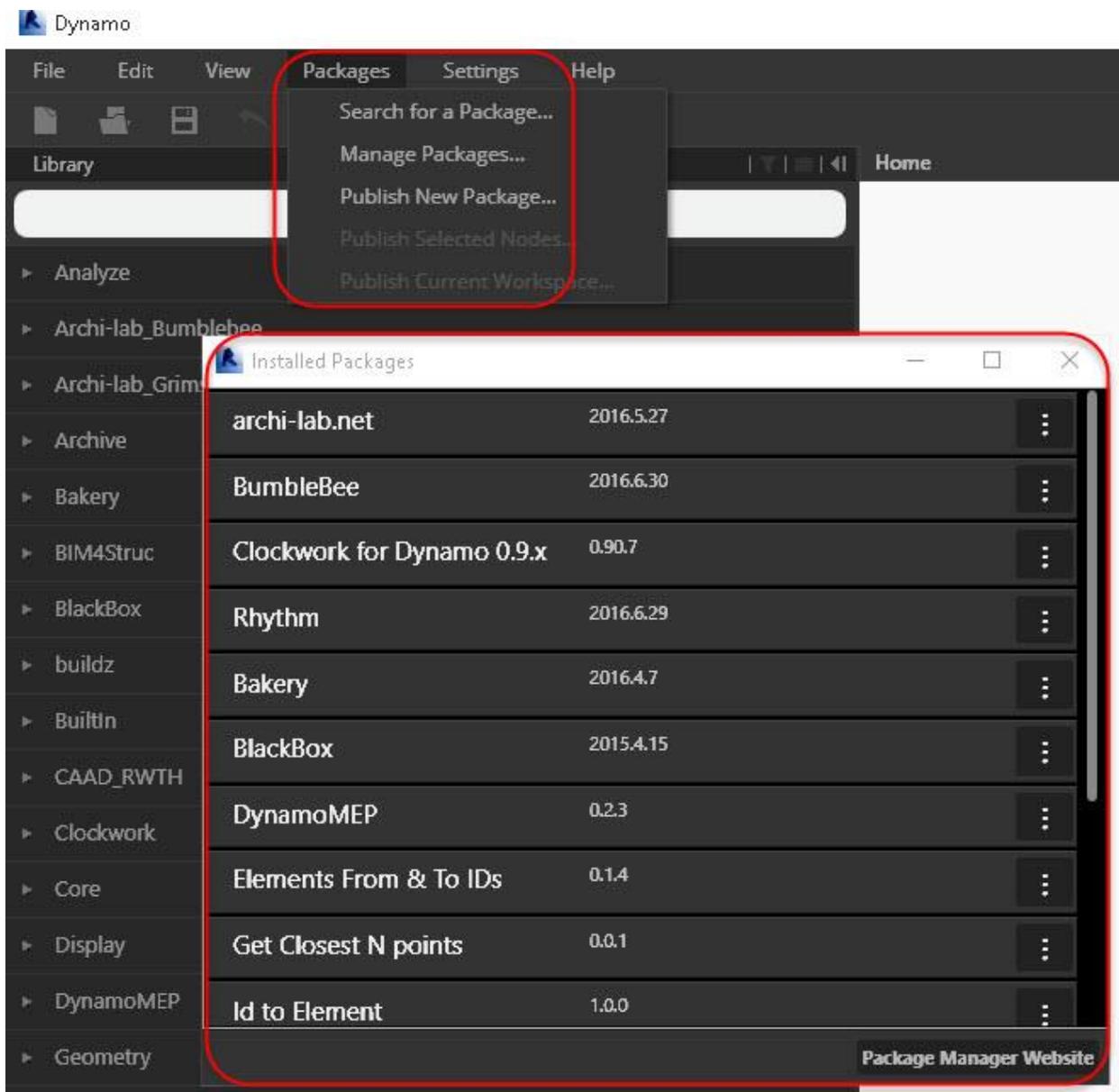


Dynamo is being developed at an outstanding pace with daily releases that are “beta” or untested. These releases allow a larger development and testing team that has led to the great growth of Dynamo. Stable builds are released around every 2 months.

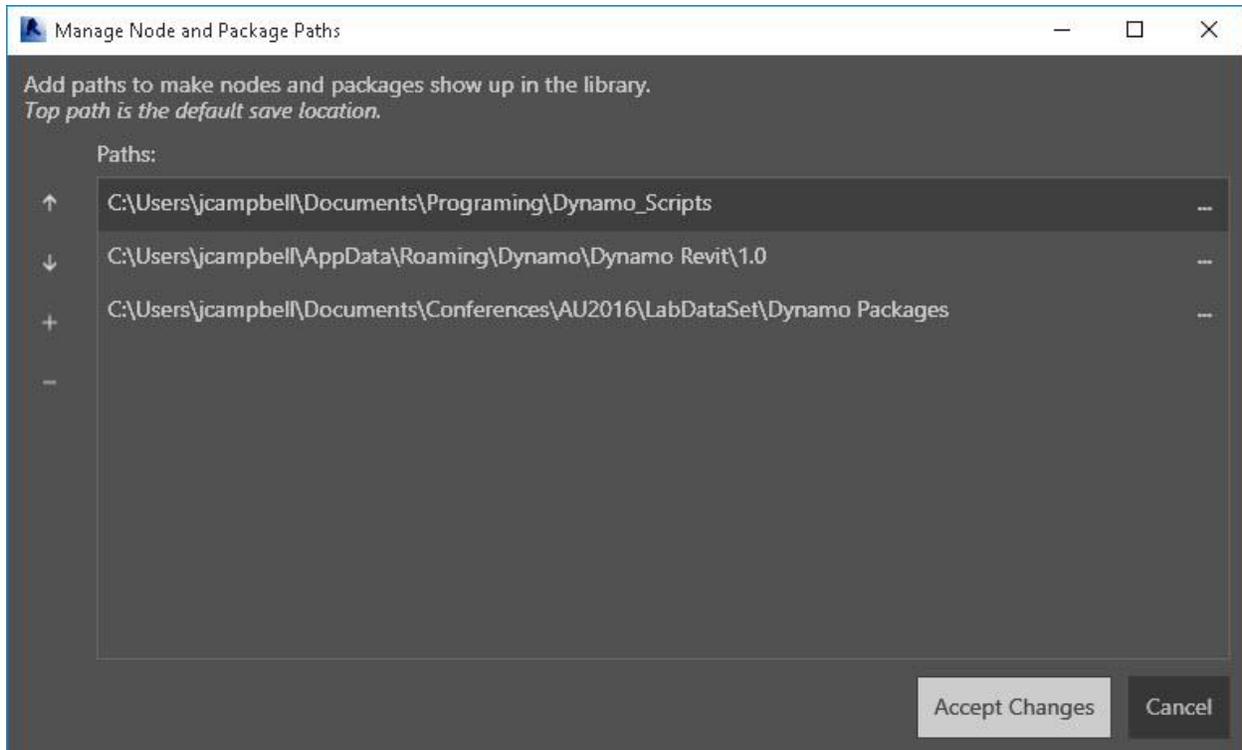
Packages what are they?

Packages are created and shared by the user community. They may contain a single node or multiple nodes that can be used to create your dynamo scripts. These packages bring additional functionality to Dynamo for those who are not proficient in using design script or the python language. Nodes can also be created and added to a package using traditional programming languages. These can be searched for by using the “Packages>Search for a Package” pull down.

Packages are managed in the “Dynamo Package manager”. This can be accessed from within the Dynamo interface.



When working with the packages you can also download them and store them in a shared resource location so that versioning can be controlled. This can be accessed from “Settings>Manage Node and Package Paths”.

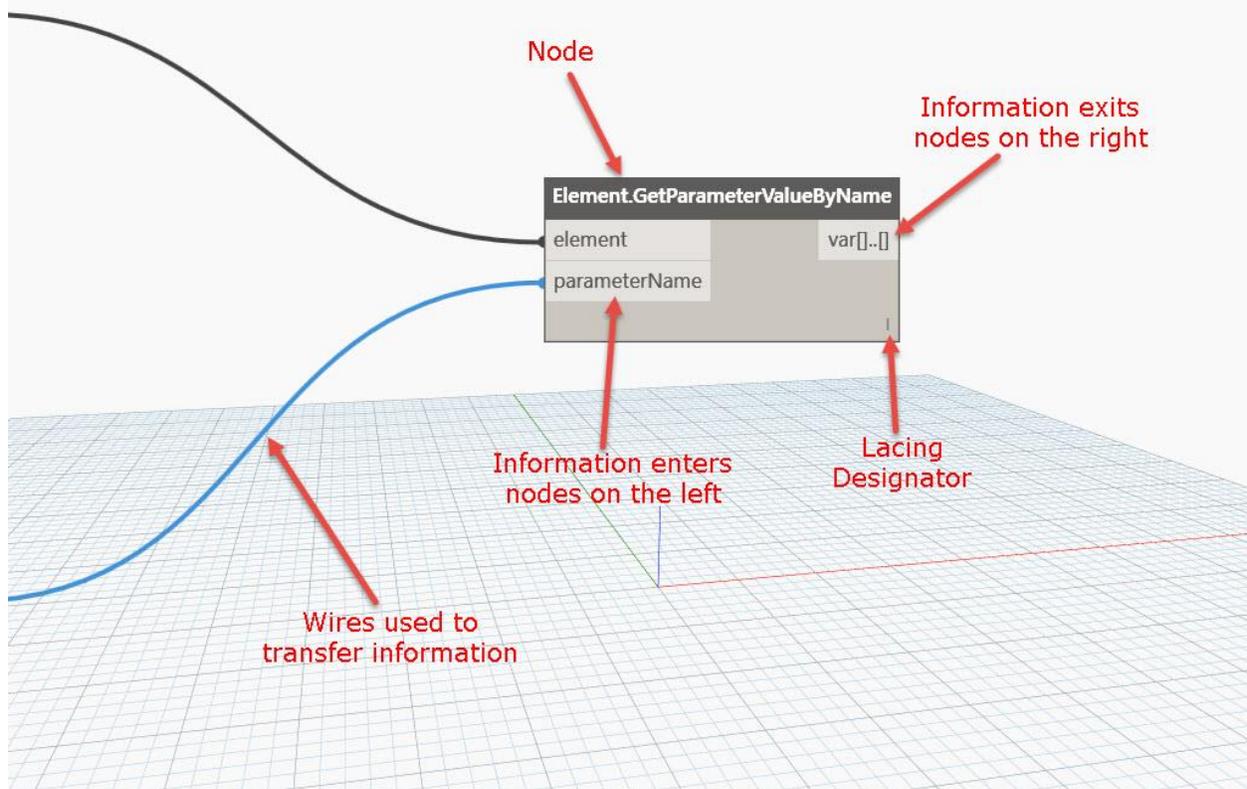


The creators of these packages will update them based on the Dynamo build. Care should be taken when making use of packages since they are created based on a specific version of Dynamo. When upgrading your base Dynamo the package may not be available causing errors in your definitions.



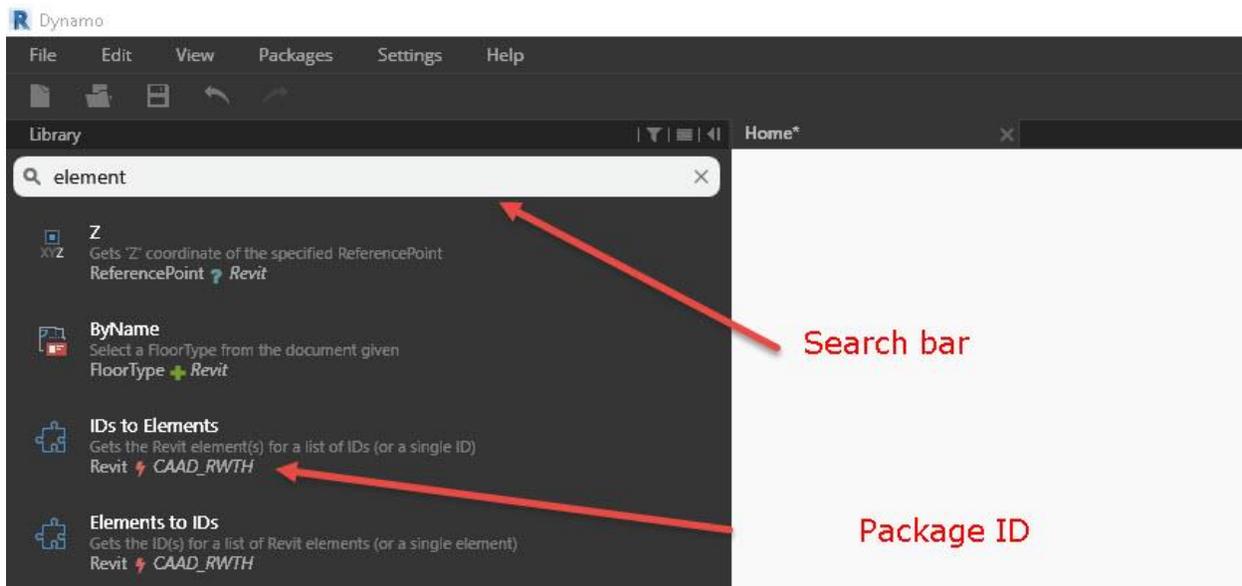
Basic Building block

The node is the basic building block of Dynamo. These nodes represent a function of the Revit API. Wires are then placed between the nodes in order to pass the information. Wires will only flow in one direction.



Dynamo Interface

The Dynamo canvas is broken up into several areas. Much like the Revit interface you have a drawing area where you place your nodes and a browser tree that contains all of the programming nodes that you have available. The “search” feature located at the top of the browser menu allows you to find nodes based on key words. When using a node you can identify if it is provided by the core Dynamo application or from a package you have added by the identification under the command.

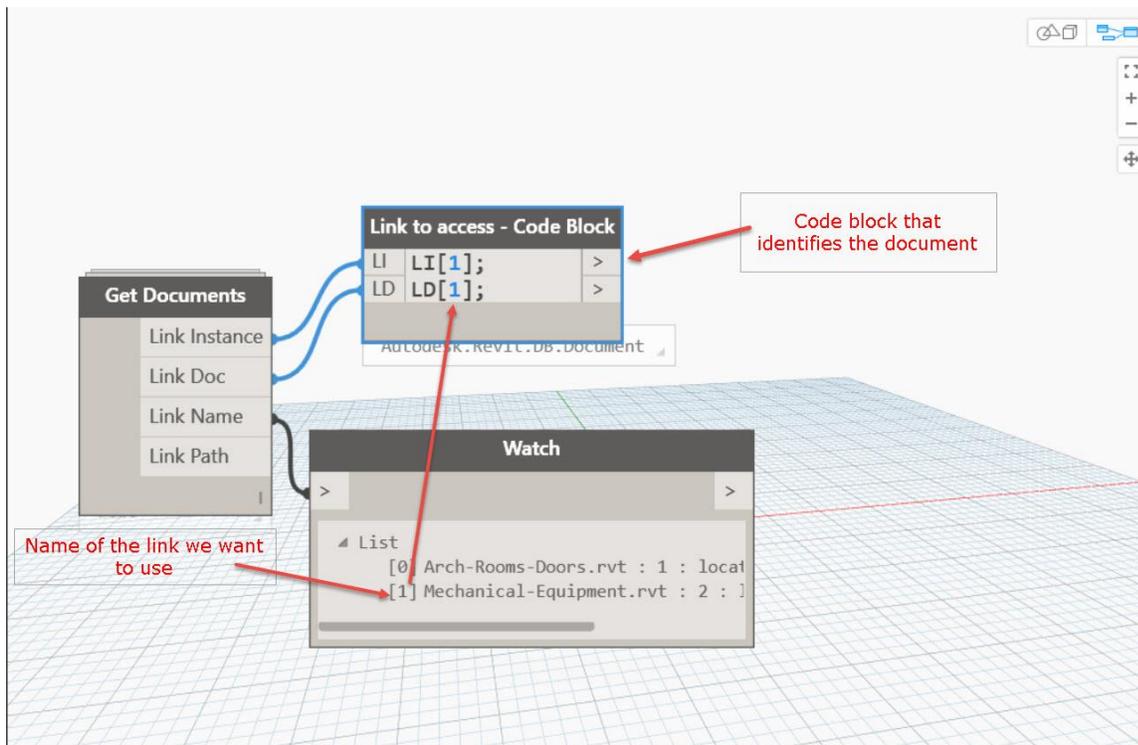


Accessing links

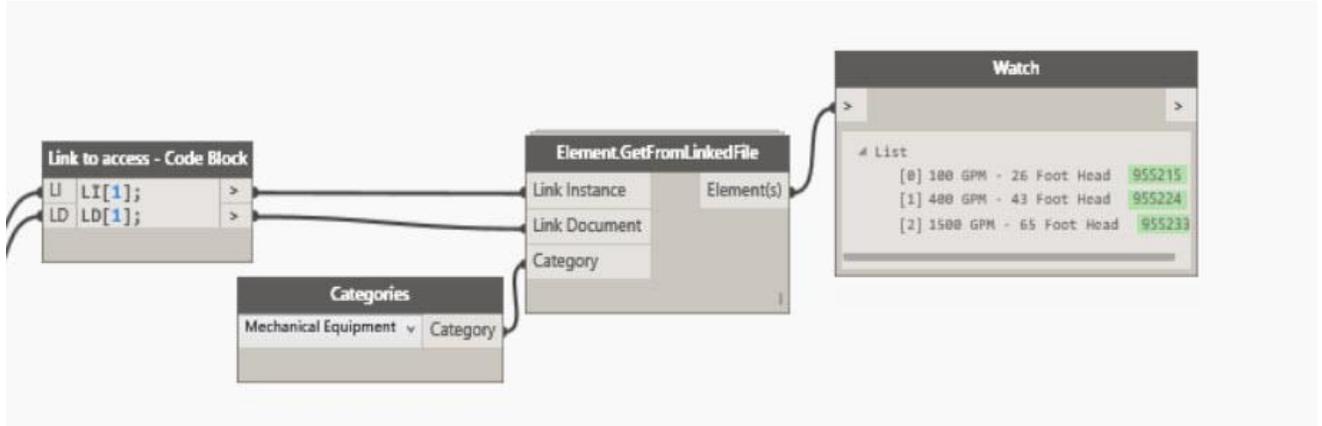
Dynamo has the ability to not only to create or modify Revit geometry but also to access and transfer the data that is found in a rich BIM model. One of the things that Dynamo can be used for is to transfer information between linked models. This is a feature that could only be accomplished through the use of the Revit API. With some simple nodes Dynamo has opened up the ability for users to gather and utilize information.

Gain access to a linked model

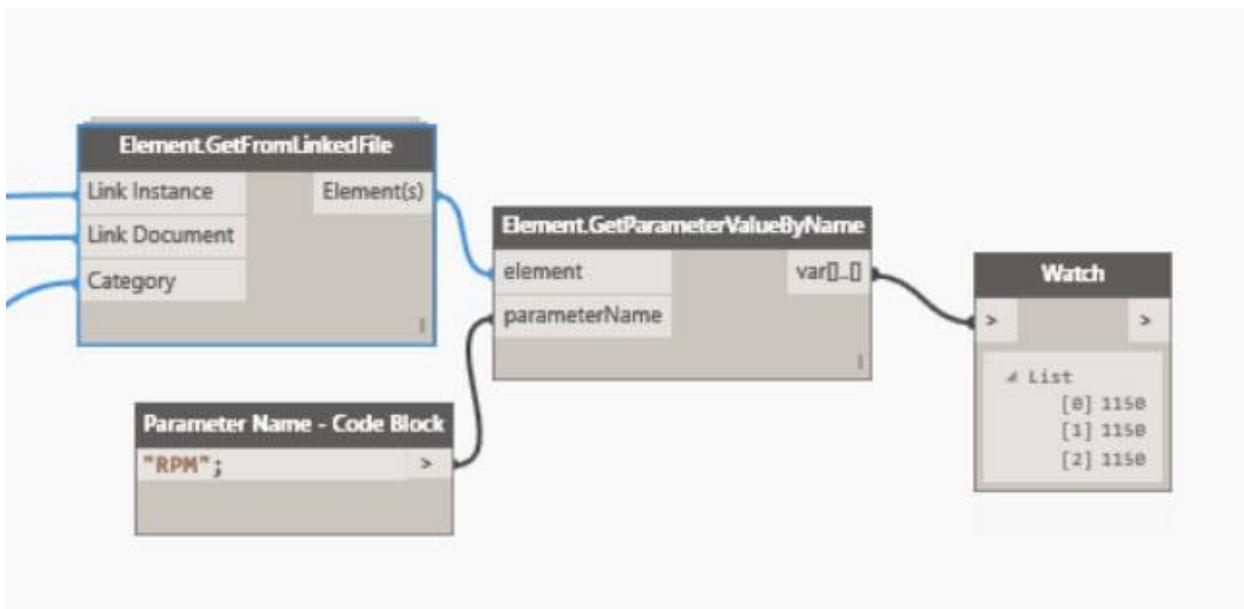
Let's first take a look at how to gain access to information in a linked file. We will start by placing the following nodes. The one used in my example is from the Archi-Labs Package titled "Get Documents". This node allows us to find all of the linked documents in the active model.



Once we have determined what link we would like to access we can use a code block to specify the Instance and document. Adding the “Element.GetFromLinkedFile” from Steamnodes package then allows us to gain access to a specific category of elements in the linked models.



Once the elements have been collected we can use the “Element.GetParameterValueByName” node from the core Dynamo product in order to pull information pertaining to instance parameters.





Selecting Individual link elements

We can also utilize the Python scripting language inside of Dynamo in order to select individual objects inside of our linked Revit models. Inserting a Python code block and examining the individual sections we would need to place inside of it would look similar to the example below.

Importing the items needed to access the Revit API with the Python shell

```
5 # Import extension method
6 clr.AddReference("RevitNodes")
7 import Revit
8 clr.ImportExtensions(Revit.Elements)
9
10 # Import geometry conversion extension methods
11 clr.ImportExtensions(Revit.GeometryConversion)
12
13 # Import DocumentManager and TransactionManager
14 clr.AddReference("RevitServices")
15 import RevitServices
16 from RevitServices.Persistence import DocumentManager
17 from RevitServices.Transactions import TransactionManager
18 from System.Collections.Generic import *
19
20 # Import RevitAPI
21 clr.AddReference("RevitAPI")
22 import Autodesk
23 from Autodesk.Revit.DB import *
24 clr.AddReference("RevitAPIUI")
25 from Autodesk.Revit.UI.Selection import ObjectType
26
```

Gaining access to the active document database and the Revit user interface

```
27 doc = DocumentManager.Instance.CurrentDBDocument
28 uiapp = DocumentManager.Instance.CurrentUIApplication
29 app = uiapp.Application
30 uidoc=DocumentManager.Instance.CurrentUIApplication.ActiveUIDocument
31
```

Allowing the user to select an object from the linked file

```
31
32 #The inputs to this node will be stored as a list in the IN variables.
33 picked = uidoc.Selection.PickObject(ObjectType.LinkedElement)
34
```



Defining functions to find the element ID of the selected element in the linked file

```
35 def GetLinkedFileReferences(document):
36     collector = FilteredElementCollector(document)
37     linkedElements = [x.GetExternalFileReference() for x in collector.OfClass(clr.GetClrType(RevitLinkType))]
38     return linkedElements
39
40 def GetLinkedDocuments(document):
41     linkedfilenames = [ModelPathUtils.ConvertModelPathToUserVisiblePath(x.GetAbsolutePath()) for x in GetLinkedFileReferences(document)]
42
43     return [doc for doc in document.Application.Documents if any(doc.PathName.Equals(f) in f for f in linkedfilenames)]
44
45 #Output
46 OUT = (picked.LinkedElementId, GetLinkedDocuments(doc))
```

Resources

Below is a list of helpful resources when working with Dynamo in Revit.

1. Dynamobim.org
2. therevitcomplex.blogspot.com
3. Dynamoprimer.com