# SD500025 - Bridging the Gap: Extending AutoLISP with .NET

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### Who's this Session For

- Those that want to learn how to:
  - Program with Managed .NET
  - Extend the functionality of AutoLISP programs with .NET
    - Create custom commands and AutoLISP functions
    - Create and develop modern dialog boxes
- What you should already know:
  - AutoCAD 2022 (or AutoCAD 2016 and later)
  - AutoLISP

### About the Speaker

- My name is Lee Ambrosius
  - Principal Learning Experience Designer at Autodesk, Inc.
    - Technical writer and data analyst
    - Have You Tried and My Insights for AutoCAD
    - Customization, Developer, and CAD Administration documentation
  - 25 years of customization and programming experience
  - Author of the AutoCAD Customization Platform book series published by Wiley & Sons
- In a nutshell:
  - I document the past and present AutoCAD releases for the future



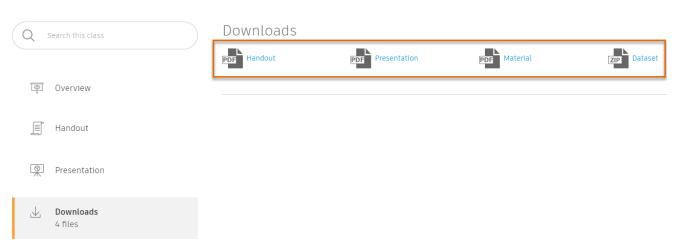
# Things You Should Know Before Proceeding

### What You Need to Get Started

- For this session, you will need/want:
  - AutoCAD 2022 (or AutoCAD 2016 and later)
  - Experience with AutoLISP programming
  - Materials for this session from the AU website
    - Handout
    - Additional Materials

### Setting Up for this Session

- Materials for this session can be obtained by:
  - 1. Going to the Autodesk University website and searching on this session's ID of **SD500025**.
  - In the search results, click the entry for this session.
  - 3. On the session page, click Downloads and then download
    - a. Handout
    - b. Material



## Introduction

### What You Will Learn Today

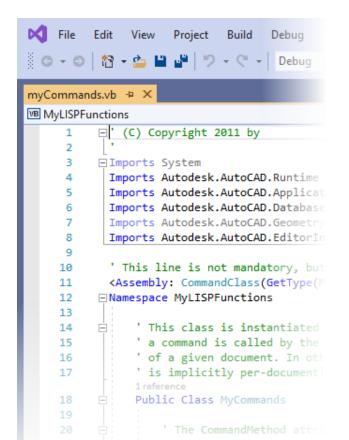
- At the end of this session, you will have learned to:
  - Build and load a .NET assembly
  - Create a command or AutoLISP function
  - Request input from users
  - Create and display a user form

### What You Need Before Getting Started

- Development Environment:
  - Visual Studio 2019
  - Visual Studio 2019 Community Edition
- ObjectARX Software Development Kit (SDK)
- AutoCAD 2022 .NET Wizard
- AutoCAD Managed .NET Developer's Guide

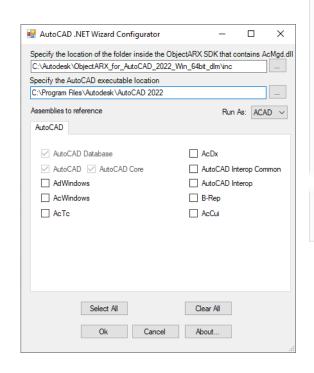
### **Application Compatibility**

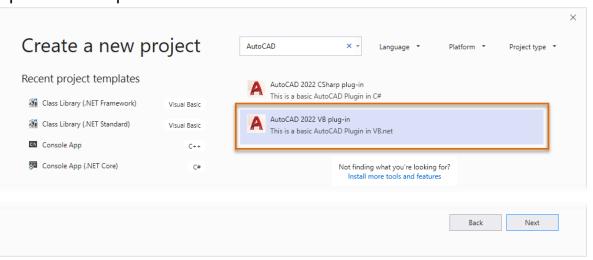
- Before starting, you should be aware of the following:
  - Determine which AutoCAD releases and OSs you need to support
    - Affects the libraries needed
    - Affects the .NET Framework needed
    - May need to build for different releases
- .NET is not compatible with AutoCAD for Mac
  - However, ObjectARX can be used with Objective C

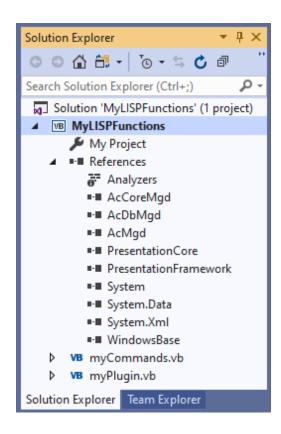


- Need to install:
  - Visual Studio 2019 (or Community Edition)
  - ObjectARX Software Development Kit (SDK)
  - AutoCAD 2022 .NET Wizard
- Create a new project based these templates:
  - VB Class Library (.NET Framework)
  - AutoCAD 2022 VB plug-in

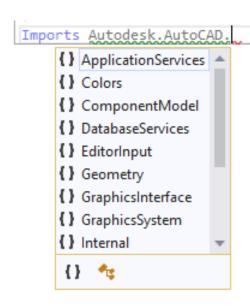
AutoCAD 2022 VB plug-in simplifies the process







- Main assemblies you will need to work with:
  - AcCoreMgd.dll
  - AcDbMgd.dll
  - AcMgd.dll
- Access to the AutoCAD ActiveX/COM libraries:
  - Autodesk.AutoCAD.Interop.dll
  - Autodesk.AutoCAD.Interop.Common.dll



- Assemblies are divided into namespaces to organize methods and properties
- Common namespaces are:
  - Runtime
  - ApplicationServices
  - DatabaseServices
  - Geometry
  - EditorInput

# **Define a Command**

### **Define a Command**

- Create a Public Sub(routine)
- Use the CommandMethod attribute and provide the necessary parameters
  - Group name
  - Global command name
  - Local command name
  - Command flags

# Build and Load a .NET Assembly

### Build and Load a .NET Assembly

- Project must be built into a DLL for:
  - Debug
  - Release
- Choose a Solution Configuration and click Build menu > Build Solution
- Load a DLL into AutoCAD with the NETLOAD command
- DLL can be loaded with AutoLISP:
  - (command ".\_NETLOAD"

"C:/MyTools/MyLISPFunctions.dll")

- AutoLISP functions are defined similar to custom commands
- Create a Public Function that accepts a single ResultBuffer data type
- Use the LispFunction attribute
- Function should always return a value of one of these two types
  - ResultBuffer
  - TypedValue

```
<LispFunction("StringReturn")> _
Public Function StringReturn(ByVal rb As ResultBuffer)

Return New TypedValue(LispDataType.Text, "My Value")
End Function
```

- Check to see if the value passed to the function is a/n
  - Standard data type
  - TypedValue or array of TypedValue

```
If Not rb = Nothing Then
    For Each val As TypedValue In rb
        docEditor.WriteMessage(vbLf & "Type: " & val.TypeCode.ToString())
        If IsNothing(val.Value) = False Then
             docEditor.WriteMessage(vbLf & "Value: " & val.Value.ToString() & vbLf)
        Else
             docEditor.WriteMessage(vbLf & "Value: nil" & vbLf)
        End If
        Next
End If
```

- ResultBuffer in .NET is similar to a List in AutoLISP
- Contains any of the common AutoLISP data types
- Represent Lists and Dotted Pairs
- Each item of a ResultBuffer is a TypedValue data type
  - TypeCode property indicates data type
  - TypeValue property contains the set value

```
Dim rbRt As New ResultBuffer
rbRt.Add(New TypedValue(LispDataType.Int16, 0))
rbRt.Add(New TypedValue(LispDataType.DottedPair))
rbRt.Add(New TypedValue(LispDataType.Text, "INSERT"))
Return rbRt
```

## Access AutoLISP Userdefined Variables

### Access AutoLISP User-defined Variables

- AutoLISP variables defined with SETQ can be accessed with:
  - GetLispSymbol
  - SetLispSymbol
- GetLispSymbol returns the value assigned to a variable
  - Use GetType function to determine data type assigned
- SetLispSymbol assigns an Object data type to a variable

# **Request User Input**

### Request User Input

- User input is handled with Get\* methods similar to those in AutoLISP
- Each Get\* method requires the use of a:
  - PromptOptions\* object controls the method's behavior
  - PromptResult\* object contains the return value or status
- Get\* methods are members of the Editor object

### Request User Input

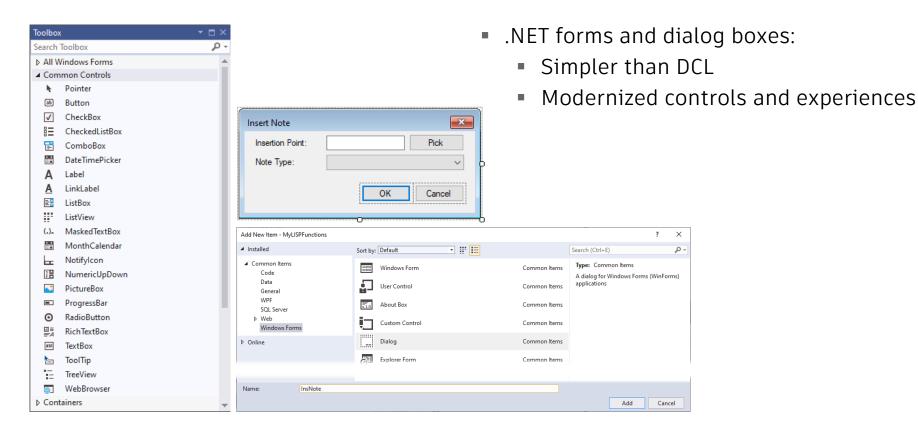
Biggest advantage of utilizing the Get\* methods from the .NET API is

Pressing ESC doesn't terminate your program.

PromptResult allows you to check the status of the Get\* function

# Create and Display a Dialog Box

### Create and Display a Dialog Box



# Final Thoughts

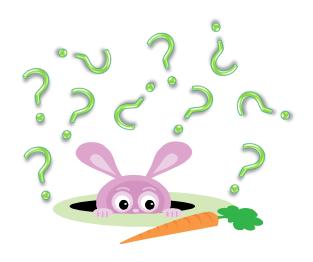
### Final Thoughts

- Extending the functionality of AutoLISP:
  - Take advantage of the AutoCAD Managed .NET API
  - Utilize modernized dialog boxes and palettes
- Programming has many similarities to Wonderland in Lewis Caroll's Alice's Adventures
  - Both
    - Are virtually endless
    - Hold many mysteries just waiting to be discovered

### Final Thoughts

- If you have any further questions,
  - Leave a comment on this session's AU page
  - Feel free to contact me via
    - email: lee.ambrosius@autodesk.com
    - twitter: @leeambrosius

Thanks for watching this session!



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